CSSE 220 Day 11

Exam review,
Game of Life work time

Check out *TwoDArrays* from SVN

Exam Coming!

- Test Wednesday
- **Can start at 7:30 if you want extra time**
- Topics from Ch. 1-7
- Will include:
  - A paper part—logic, short answer, fill-in-the-blank
  - A programming part—a few small programs, unit tests provided

Exam Review Questions?

Animating Game of Life

▸ How: use **Timer** class to automatically "click" button

▸ Details: in **GameOfLifeMain**:
  ◦ Introduce local variable for **UpdateButton** object
  ◦ Add timer code to end of main:

```
Timer mrClicker =
        new Timer(INTERVAL, updateButton);
mrClicker.start();
```

▸ Learn more: Big Java, Ch. 9.9

Work Time

- Work with your partner on Game of Life
- Get help as needed

- Remember:
  - Exam 1, Wednesday
  - Chapter 8 reading and Wiki due Thursday, 8:05 am